

GREENLIGHT “Automation for Good” Hackathon
CONTEST REGULATION
January 18 – February 26, 2021

NO PURCHASE OR PAYMENT IS NECESSARY FOR PARTICIPATING IN THE HACKATHON. A PURCHASE OR PAYMENT OF ANY KIND WILL NOT INCREASE YOUR CHANCES OF WINNING.

1. ORGANIZER

The sponsor and entity responsible for organizing the Greenlight “Automation for Good” Hackathon (the “Hackathon”) is Green Light Consulting Solutions Inc. headquartered at 5775 Yonge St, Suite 605, Toronto, Ontario, M2M 4J1, Canada (“Greenlight”).

The Hackathon will be organized in accordance with this regulation (“Rules”) which will be binding for all individuals participating in the Contest (“Participants”).

The Rules will be available to any interested party, free of charge, during the entire period of the Contest.

Greenlight reserves the right to amend or modify the Rules and will notify the interested parties before any such amendment / modification enters into force. Any amendment / modification brought to these Rules will be made by an addendum to the Rules.

The termination of the Hackathon will not affect the provision of the prizes to the Participants declared winners of the Contest prior to its termination.

By registering, you agree to be bound by the Rules and represent that you satisfy all the eligibility requirements below. Participation in the Hackathon is deemed acceptance of these Rules.

2. DATES AND TIMING

- 19th February at 12pm EST- Deadline for registration for the hackathon
- 21st February at 12pm EST- Deadline for submitting a functional demo of your idea/solution
- 26th February - Winners will be announced by this day

Greenlight will be the official timekeeper for the Hackathon. The Hackathon is open during the term stated above or until all the Prizes are granted.

After you have registered for the Hackathon, you will be sent a confirmation email, confirming your participation in the event. In this email, we will include details about the event and your assigned problem statements.

3. ELIGIBILITY

The Hackathon is open to:

- The Hackathon is open to all legal residents of Canada* (excluding Quebec residents).
- Individuals who are at least the age of majority according to the law applicable to the place where they reside as of the time of entry (“Eligible Individuals” or “you”)
- Teams of Eligible Individuals (“Teams”). You may enter the Hackathon individually or you may join one or more Teams. Maximum of 4 Eligible Individuals per Team.

Teams must appoint and authorize one member to represent, act, and enter a Submission, on their behalf (the “Representative”). The Representative must meet the eligibility requirements herein. By entering a project (“Submission”) on behalf of a Team you represent and warrant that you are the Representative authorized to act on behalf of your Team.

*International students can participate in the Hackathon if the following criteria are met:

- The student is currently enrolled in a Canadian institution with a valid Canadian Study Permit.
- The student is eligible to work in Canada.
- The Representative for their Team is currently residing in Canada.

The Hackathon is not open to:

- Organizations involved with the design, production, paid promotion, execution, or distribution of the Hackathon, including Greenlight and its affiliates or subsidiaries (“Promotion Entities”)
- Any other individual or organization whose participation in the Hackathon would create, in the sole discretion of Greenlight, a real or apparent conflict of interest

You can register to participate in the Hackathon [Here](#), starting February 1, 2021. Only applicants that receive a confirmation email from Greenlight will take part in the Hackathon.

4. SUBMISSION REQUIREMENTS

General Requirements

To submit a project eligible to win the Hackathon, your Submission must include the following in order to be considered for the next round.

- PDD (Process Design Document)
- Project Files / WorkFlow
- Presentation (no longer than 10 slides)
- Solution Video (not more than 7 minutes)
- Additional Scripts (if applicable)

Submit your project [Here](#).

Your Submission must:

(a) be your (or your Team’s) original work product;

(b) be solely owned by you or your Team, with no other person or entity having any right or interest in it;

(c) not violate the intellectual property rights or other rights including but not limited to copyright, trademark, patent, contract, image and/or privacy rights, of any other person or entity.

You may contract with a third party for technical assistance to create the Submission provided the Submission components are solely your work product and the result of your ideas and creativity, and you own all rights to them, subject to these Rules. You may submit a Submission that includes the use of open source software or hardware, provided the you comply with applicable open source licenses and, as part of the Submission, you create software that enhances and builds upon the features and functionality included in the underlying open source product. You are not allowed to use software published under a GPL license or any other kind of viral open source software that might bind you to make the Submission publicly available or unfit for commercial use, or that would bound any other person developing derivative works with your Submission to make such publicly available.

Your Submission must not have been developed, or derived from an application developed, with financial or preferential support from Greenlight. Such applications include, but are not limited to, those that received funding or investment for their development, were developed under contract, or received a commercial license, from Greenlight any time prior to the end of Hackathon Submission Period. Greenlight, at its sole discretion, may disqualify a Submission if awarding a prize to you/your Team would create a real or apparent conflict of interest.

Text Description, Image, and Video Requirements

- The text description should explain the features and functionality of your project/solution
- The image(s) should be photographs or screenshots of your working solution/demo
- The video portion of the Submission should not be more than seven(7) minutes long, must include footage that clearly explains the project features and functionality through a comprehensive demonstration and must not include third party trademarks, or copyrighted music or other material unless the you have permission to use such material

By entering the Hackathon, you represent, warrant, and agree that your Submission meets these requirements and you acknowledge that you will hold Greenlight harmless of any claim from a third party referring to the breach of its intellectual property rights or other rights. You acknowledge that in case there is a reasonable suspicion that your Submission is not compliant with this section, your Submission will be disqualified.

5. JUDGING

Eligible Submissions must be a functional solution/project and will be evaluated by a panel of judges selected by Greenlight.

Teams are allowed to submit multiple solutions. Teams can submit solutions for multiple problem statements and they can submit multiple solutions for each problem statement. Teams will be eligible for the prizes associated with each category (see 6. *PRIZES* for more details).

Submissions will only be accepted if they are complete (see 4. *SUBMISSION REQUIREMENTS* for more details).

For teams who are creating their own problem statement, submissions will be evaluated during the Curation Process based on:

- Concept 20% - We evaluate your idea to see if it is disruptive or innovative yet adds value to healthcare organizations. How significant and relevant is the problem that the solution is trying to solve?
- Technology 25%– We will evaluate your solution on how effectively and efficiently you have used UiPath products and if you have integrated with the ecosystem of other technologies.
- Impact 25% - We want to see the overall impact of your idea. Is it far reaching, does it have the potential of widespread use across health care organizations?
- Presentation 15% - We want to see how you have addressed your problem statement. How clearly have you articulated your problem statement and solution, and how precise is your presentation?
- Completion 15% - How complete is the solution? Have you delivered what you wanted too? You need to be realistic about what can be accomplished in the time frame.

For teams who are solving a given problem statement, submissions will be evaluated during the Curation Process based on:

- Concept 20% - We evaluate your idea to see if it is disruptive or innovative yet adds value to the health care organization.
- Technology 25%– We will evaluate your solution on how effectively and efficiently you have used UiPath products and if you have integrated with the ecosystem of other technologies.
- Impact 25% - We want to see the overall impact of your idea. Is it far reaching, does it have the potential of widespread use across health care organizations?
- Presentation 15% - We want to see how you have addressed the given problem statement. How clearly have you articulated your solution, and how precise is your presentation?
- Completion 15% - How complete is the solution? Have you completed sufficiently to satisfy the problem?

JUDGES ARE NOT REQUIRED TO TEST THE APPLICATION AND MAY CHOOSE TO JUDGE BASED SOLELY ON THE TEXT DESCRIPTION, IMAGES AND VIDEO PROVIDED IN THE SUBMISSION.

6. PRIZES

There are prizes to be won across three categories:

- Top UHN Solution: \$1000 in cash + up to \$1000 in prizes (see [prize options](#))
- Top Overall Solution: \$600 in cash
- Most Innovative Solution: \$400 in cash

Other prizes include:

- A virtual meet-and-greet and Q&A with our CEO, [Shameiz Hemani](#)
- The announcement of the winners in a press release following the event
- Additional consideration to be given when applying to future career opportunities at Greenlight Consulting

Greenlight reserves the right to not award a Prize for one or more of the above levels if there are not sufficient quality submissions.

7. VERIFICATION OF POTENTIAL WINNERS

The award of a prize to a potential winner is subject to verification of the identity, qualifications and role of the potential winner in the creation of the submission. Greenlight may request additional information from you, if necessary, for tax purposes.

You must provide the necessary details within no more than two (2) business days as of the receipt of the request from Greenlight. If you do not provide the necessary information as per the above, Greenlight may not be able to grant you the prize.

You may not designate someone else as the winner. If you are unable or unwilling to accept your prize, Greenlight may award it to the next entrant.

Prizes that cannot be granted due to your failure to provide the required information will remain the property of Greenlight and will not be granted to other Participants.

Any expenses related to your participation in the Hackathon not explicitly listed here are your sole responsibility.

Your identity and the prize you received will be made public on Greenlight and UiPath websites, community forums and/or social media accounts.

The final decision to designate a winner shall be made by Greenlight.

8. PRIZE DISTRIBUTION

Greenlight has the right to make a Prize substitution of equivalent or greater value. If Greenlight decides to change the Prizes, it will amend these Rules and publish the addendum before appointing the winners. Greenlight will not award a Prize if there are no eligible Submissions entered in the Hackathon, or if there are no eligible Participants or Submissions for a specific Prize.

Prizes will be payable to you, if you participate individually, or to your Team's Representative. It will be the responsibility of the Team's Representative to allocate the Prize among their Team members, as the Representative deems appropriate. A monetary Prize will be mailed to your address or the Team Representative's address or wired to your or a Team Representative's bank account, only after receipt of the required information.

Failure to provide the correct information required for the delivery of a Prize may result in delayed Prize delivery, disqualification of the Eligible Individual and/or Team, or forfeiture of a Prize.

Prizes will be delivered within 45 days of Greenlight's receipt of the required information. You are not bound to pay any fees or taxes in order to participate at the Hackathon.

Winners (and in the case of Teams, all participating members) are responsible for any fees associated with receiving or using a Prize, including but not limited to, wiring fees. Winners (and in the case of Teams, all participating members) are responsible for reporting and paying all applicable taxes in their jurisdiction of residence (federal, state/provincial/territorial and local).

Winners may be required to provide certain information to facilitate receipt of the Prize, including completing and submitting any tax or other forms necessary for compliance with applicable withholding and reporting requirements.

GREENLIGHT, AND/OR PRIZE PROVIDER RESERVE THE RIGHT TO WITHHOLD A PORTION OF THE PRIZE AMOUNT TO COMPLY WITH THE TAX LAWS OF CANADA OR OTHER GREENLIGHT JURISDICTION, OR THOSE OF A WINNER'S JURISDICTION IF SUCH ARE BOUND BY APPLICABLE LAW TO WITHHOLD THE TAXES DUE FOR PRIZES OFFERED DURING CONTESTS.

The winners of each Prize will be displayed on the Hackathon Website after such are validated.

9. ENTRY CONDITIONS AND RELEASE

By entering the Hackathon, you (and, if you are entering on behalf of a Team, on each participating members) agree(s) to the following:

- The relationship between you and Greenlight, is not a confidential, fiduciary, or other special relationship
- You will be bound by and comply with these Rules and the decisions of Greenlight and/or the Hackathon judges which are binding and final in all matters relating to the Hackathon
- You release, indemnify, defend and hold harmless Greenlight and the Promotion Entities, and their respective parent, subsidiary, and affiliated companies, the Prize suppliers and any other organizations responsible for sponsoring, fulfilling, administering, advertising or promoting the Hackathon, and all of their respective past and present officers, directors, employees, agents and representatives (hereafter the "Released Parties") from and against any and all claims, expenses, and liabilities (including reasonable attorneys' fees), including but not limited to negligence and damages of any kind to persons and property, defamation, slander, libel, violation of right of publicity, infringement of trademark, copyright or other intellectual property rights, property damage, or death or

personal injury arising out of or relating to your entry, creation of Submission or entry of a Submission, participation in the Hackathon, acceptance or use or misuse of the Prize (including any travel or activity related thereto) and/or the broadcast, transmission, performance, exploitation or use of the Submission as authorized or licensed by these Rules. Without limiting the foregoing, the Released Parties shall have no liability in connection with:

- any incorrect or inaccurate information, whether caused by Greenlight's electronic or printing error, or by any of the equipment or programming associated with or utilized in the Hackathon technical failures of any kind, including, but not limited to malfunctions, interruptions, or disconnections in phone lines, internet connectivity or electronic transmission errors, or network hardware or software or failure of the Hackathon website unauthorized human intervention in any part of the entry process or the Hackathon
- technical or human error which may occur in the administration of the Hackathon or the processing of Submissions; or
- any injury or damage to persons or property which may be caused, directly or indirectly, in whole or in part, from your/your Team's participation in the Hackathon or receipt or use or misuse of any Prize.
- The Released Parties are not responsible for incomplete, late, misdirected, damaged, lost, illegible, or incomprehensible Submissions or for address or email address changes of Eligible Individuals and/or Team Representatives. Proof of sending or submitting will not be deemed to be proof of receipt by Greenlight. If for any reason your Submission is determined to have not been received or been erroneously deleted, lost, or otherwise destroyed or corrupted, your sole remedy is to request the opportunity to resubmit its Submission. Such requests must be made promptly after you know or should have known there was a problem and will be resolved at the sole discretion of Greenlight.

10. INTELLECTUAL PROPERTY RIGHTS

By entering the Contest, you represent and warrant that:

- you are the owner of the intellectual property rights over your Submission and that your Submission does not breach any rights, including the intellectual property rights of a third party
- you have verified the terms and conditions regulating the use of third-party software, webpages or content included in your Submission and the Submission does not infringe any of the same
- the third-party software, webpages and/or content used as part of the Submission allow the use of UiPath robots in conjunction with the same
- you have obtained any and all consents, approvals, or licenses required for you to submit your solution;
- you will not publish or otherwise make available the Submission anywhere outside of the UiPath Connect Marketplace, except when you have obtained the prior approval of Greenlight.
- UiPath grants to you a personal, limited, royalty-free, non-exclusive, non-transferable, and non-sublicensable license during the Hackathon to use UiPath's Resources (as

defined below) and other types of information made available to you, for the purposes specified herein.

- By entering the Contest, you grant UiPath and Greenlight an exclusive, non-limited, worldwide, transferable, and valid for the entire duration of the protection of rights, license over any and all rights, including the intellectual property rights over your Submission and feedback, for any and all modalities of exploitation and use (including the right to reproduce, distribute, license, loan, develop derivative works, sell) in any media,
- including in connection with any of UiPath's existing or future products. For the avoidance of doubt, your Feedback represents Confidential Information of UiPath.

All intellectual property related to the UiPath Resources, including but not limited to copyrighted material, trademarks, trade-names, logos, designs, promotional materials, web pages, source codes, drawings, illustrations, slogans and representations are owned or used under license by UiPath. All rights are reserved. Unauthorized copying or use of any copyrighted material or intellectual property without the express written consent UiPath is strictly prohibited. Any use in a Submission of UiPath's intellectual property shall be solely to the extent provided for in these Rules.

You agree not to make any claims to UiPath products or services or to make any such claims to any Feedback or Custom Activity that results from your Hackathon participation, and you agree that any such Feedback or Submission shall be exclusively vested in UiPath and/or automatically assigned to UiPath as of the date of its creation.

11. CONFIDENTIALITY

During the Hackathon you may be provided with training and development resources of UiPath and you may be exposed to "Resources" which contain trade secrets and proprietary information of Greenlight and UiPath ("Confidential Information"). You will not use any Confidential Information that you gain using UiPath's Resources to facilitate the development by you or by any third party of any software programs or other products that would compete with UiPath's products and services.

Except as permitted under these Rules, each you agree that (i) you will not disclose to any third party any Confidential Information of Greenlight;

(ii) you will not use for any purpose any Confidential Information disclosed to you by Greenlight; and

(iii) you will take all reasonable measures

to maintain the confidentiality of all Confidential Information of UiPath in your possession or control, which will in no event be less than the

measures you use to maintain the confidentiality of your own information of similar importance.

At the end of the Hackathon you will return or destroy (and certify such destruction) the Confidential Information of Greenlight, and all copies thereof, in your possession, except for

such Confidential Information necessary to continue exercising any rights that survive termination or expiration of these Rules. You agree not to share any Confidential Information belonging to your employer during your participation in the Hackathon.

Notwithstanding the foregoing restrictions on use and disclosure of Confidential Information, you may disclose Confidential Information (i) to the extent required by a court of competent jurisdiction or other governmental authority to which it is subject, or otherwise as required by law, provided that you notify Greenlight and use reasonable efforts to obtain confidential treatment of the disclosed information or a protective order before such disclosure; or (ii) on a “need-to-know” basis to its legal counsel and accountants who are under an obligation of confidentiality at least as restrictive as those contained herein.

The confidentiality obligation will survive for 3 (three) years after the end of the Hackathon, except for Confidential Information protected as trade secrets, in relation to which the confidentiality obligation will be perpetual or will exist for as long as such Confidential Information remains a trade secret under applicable law.

12. PUBLICITY

With your explicit consent Greenlight may use personal information about you, such as, but not limited to, your name, photograph, voice, opinions, comments and hometown and country of residence for promotion purposes.

13. GENERAL CONDITIONS

Greenlight reserves the right, in its sole discretion, to cancel, suspend and/or modify the Hackathon, or any part of it, in the event of a technical failure, fraud, or any other factor or event that was not anticipated or is not within their control.

Greenlight reserves the right in their sole discretion to disqualify any Eligible Individual or Team it finds to be actually or presenting the appearance of tampering with the entry process or the operation of the Hackathon or to be acting in violation of these Rules or in a manner that is inappropriate, unsportsmanlike, not in the best interests of this Hackathon, or a violation of any applicable law or regulation.

Any attempt by any person to undermine the proper conduct of the Hackathon may be a violation of criminal and civil law. Should Greenlight suspect that such an attempt has been made or is threatened, they reserve the right to take appropriate action including but not limited to requiring the Eligible Individual to cooperate with an investigation and referral to criminal and civil law enforcement authorities.

If there is any discrepancy or inconsistency between the terms and conditions of these Rules and disclosures or other statements contained in any Hackathon materials, including but not limited to the Hackathon Submission form, Hackathon website, advertising (including but not limited to television, print, radio or online ads), the terms and conditions of these Rules shall prevail.

The terms and conditions of these Rules are subject to change at any time, including the rights or obligations of Greenlight. Greenlight will post the terms and conditions of the amended Rules on the Hackathon website. To the fullest extent permitted by law, any amendment will become effective at the time specified in the posting of the amended Rules or, if no time is specified, the time of posting.

If at any time prior to the deadline, you believe that any provision of these Rules is or may be unclear or ambiguous, you must submit a written request for clarification.

Greenlight's failure to enforce any term of these Rules shall not constitute a waiver of that provision. Should any provision of these Rules be or become illegal or unenforceable in any jurisdiction whose laws or regulations may apply to you, such illegality or unenforceability shall leave the remainder of these Rules, including the Rule affected, to the fullest extent permitted by law, unaffected and valid. The illegal or unenforceable provision shall be replaced by a valid and enforceable provision that comes closest and best reflects the UiPath's intention in a legal and enforceable manner with respect to the invalid or unenforceable provision.

14. LIABILITY AND INDEMNIFICATION

By entering, you (including, in the case of a Team, all participating members) agree to be bound by the Rules and hereby release the Released Parties from any and all liability in connection with the Prizes or your participation in the Hackathon. Provided, however, that any liability limitation regarding gross negligence or intentional acts, or events of death or body injury shall not be applicable in jurisdictions where such limitation is not legal.

You acknowledge that a breach of any confidentiality or proprietary rights provision of these Rules may cause irreparable damages to Greenlight, for which the award of damages would not be adequate compensation. Consequently, Greenlight may seek an action to enjoin you from any and all acts in violation of those provisions without the necessity of posting a bond, which remedy shall be cumulative and not exclusive, and a Greenlight may seek the entry of an injunction enjoining any breach or threatened breach of those provisions, in addition to any other relief to which Greenlight may be entitled to by law or in equity.

You acknowledge and agree that you will indemnify and hold Greenlight and other third parties harmless if any prejudice occurred as a consequence of breaching these Rules, the representations and warranties above, applicable laws or third-party rights.

15. DISPUTES

Except where prohibited by law, as a condition of participating in this Hackathon, you agree that:

- any and all disputes and causes of action arising out of or connected with this Hackathon, or any Prizes awarded, shall be resolved individually, without resort to any form of class action lawsuit, and exclusively by final and binding arbitration under the rules of Laws of Ontario.

- the Federal Arbitration Act shall govern the interpretation, enforcement and all proceedings at such arbitration
- judgment upon such arbitration award may be entered in any court having jurisdiction
- Under no circumstances will you be permitted to obtain awards for, and you hereby waive all rights to claim, punitive, incidental or
- consequential damages, or any other damages, including attorneys' fees, other than your actual out-of-pocket expenses (i.e., costs associated with entering this Hackathon), and you further waive all rights to have damages multiplied or increased.

SOME JURISDICTIONS DO NOT ALLOW THE LIMITATIONS OR EXCLUSION OF LIABILITY FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE MAY NOT APPLY TO YOU.

16. ADDITIONAL TERMS THAT ARE PART OF THE OFFICIAL RULES

Participation in the Hackathon constitutes your full and unconditional agreement to these Rules. By entering, you agree that all decisions related to the Hackathon that are made pursuant to these Rules are final and binding, and that all such decisions are at the sole discretion of Greenlight.

Greenlight collects personal information from you when you enter the Hackathon. The information collected is subject to the privacy policy located here:

<http://greenlightconsulting.com/privacy-statement/>

17. PERSONAL DATA PROTECTION

Greenlight will collect personal identifiable information about you such as your name, surname, e-mail address, for the purpose of registering in and for participating in the Hackathon. Greenlight will be the sole controller of the personal data you provide.

With your explicit consent we may use personal information about you, such as, but not limited to, your name, photograph, voice, opinions, comments and hometown and country of residence for promotion purposes.

For more information on how Greenlight uses and protects your data please check out our Privacy Policy. Greenlight will keep your data for up to three years in case of any dispute or claim arising from these Rules or your participation in the Hackathon.

18. CONTACT

If you have any questions or comment, or wish to send us any notice regarding this Hackathon, please email us at glackathon@greenlightconsulting.com and/or connect via the Slack Group you will be assigned to.

<https://greenlightconsulting.com/privacy-statement/>